

Course Title: A Level Fine Art	LARS/QAN Code: 601/4456/7
Level: Three	Awarding Organisation: AQA
Delivery: Classroom based	Start Date: September
Location: Headlands School	Url: http://www.headlandsschool.co.uk/
Cost: Covered by EFA funding	Duration: 2 years
Full-time or Part-time: Full-time	Attendance: Daytime

Who is the course for?

Art encourages self-expression and creativity and can build confidence as well as a sense of individual identity.

Creativity can also help with wellbeing and improving health and happiness - acting as an outlet for releasing the pressures of studying as well as those of everyday life.

Studying Art develops critical thinking and the ability to interpret the world around us.

We would normally expect students to have completed a GCSE qualification in Art and Design to start the A level course, however this is not always essential if you can prove your ability, commitment and motivation to be successful. Please direct any questions you have to a member of the Art and Design department who will be more than willing to help.

Entry requirements:

Standard entry requirement for A Level programme.

What you'll learn:

Workshops

In the first part of the course, you will explore new techniques, approaches and ways to critique art and analyse it closely. You will have opportunities to visit galleries, museums and sculpture parks as well as local exhibitions. You will be given opportunities to work with a large range of media and tools that may be new to you.

Component 1:

In component 1, students develop work based on an idea, issue, concept or theme leading to a finished outcome or a series of related finished outcomes. Practical elements should make connections with some aspect of contemporary or past practice of artist(s), designers(s), photographers or craftspeople and include written work of no less than 1000 and no more than 3000 words which support the practical work.

Component 2:

In component 2, students respond to a stimulus, provided by AQA, to produce work which provides evidence of their ability to work independently within specified time constraints, developing a personal and meaningful response which addresses all the assessment objectives and leads to a finished outcome or a series of related finished outcomes.

How you'll learn:

A-level Art offers pupils the chance to develop and prove their visual literacy. Through workshops, research and self-guided explorations you will be able to explore and investigate a project of your personal interest.

What you need to bring:

- A suitable sketchbook (which can be purchased from the school).
- We recommend a folder to transport work to and from school and amongst the classrooms.
- An art pack which can be purchased from school or similar equipment bought elsewhere.

How you'll be assessed:

You will be assessed on:

Component 1: *Personal Investigation* - a practical component supported by a written element. 60% of A Level

Component 2: *Externally set assignment* - 40% of A Level - Includes 15 hours of supervised examination time

Each component is assessed against 4 objectives involving skills in developing and exploring ideas, experimenting with materials, recording observations and producing final pieces based on research into the work of artists, craftspeople and designers.

Where next:

Successful students can study various courses at University or College, both nationally and internationally, and go on to become an Artist, a Graphic Designer, an Architect, an Illustrator, or a Fashion Designer, to name but a few. Artists create the world around us, from the clothes we wear to the buildings we inhabit and the advertisements we see in magazines. With that in mind, there's strong demand for professionals from an artistic background.

If you do not intend to follow Art and Design at University and subsequently as a career, the skills gained on the A level course will develop your creative abilities, in particular personal responses to ideas.