Music Seven Year Curriculum Plan

Year Group	Half Term 1 (7 weeks approx)	Half Term 2 (7 weeks approx)	Half Term 3 (6 weeks approx)	Half Term 4 (6 weeks approx)	Half Term 5 (5 weeks approx)	Half Term 6 (7 weeks approx)
7	**The Musical Elements** An introduction to Headland's music department, extra-curricular activities, and peripatetic lessons. Learn how to identify the musical elements and discuss how they influence music across a range of genres. Explore the basics of rhythm and musical arrangement though stomp and body percussion. Develop vocal and instrumental skill through learning famous songs on the guitar and piano. Learn the basics of traditional notation, alongside guitar tablature and chord diagrams.		**Building a Pop Band** Gain a deeper understanding of the roles in a Pop band through learning a Pop song in a group. Learn valuable instrumental, reading, and ensemble skills through repeated rehearsals and reflections on progress. Apply current understanding of the musical elements in a practical environment. Compose a piece of music which builds upon the stylistic traits of modern Pop music. Perform multiple rehearsed pieces to an audience, with guidance on performance techniques.		**Music from Around The World** Explore music from cultures across the world and how music links to performance and daily life. Develop a greater understanding and appreciation for complex rhythms and different forms of instrumentation. Study the music of Asia, exploring the rhythms and melodies of Japan, India, and Indonesia. Explore the impact of West African traditions and their impact on the music of Cuba and Brazil Develop vital team working and communication skills through group performances.	

8	Music of Black Origin	Western Classical Tradition	Music for Media
	Learn about the cultural and sociological contexts of music of black origin.	Explore the evolution of Classical music through the Baroque, Classical and Romantic periods.	Learn about the development of music and sound with film, video games, and wider media.
	Learn about the development of African American music and culture from pre-modern era through to present day.	Learn how 20th Century composers took Contemporary Classical in new directions through experimental music.	Take inspiration from famous scores and composers including John Williams and Hans Zimmer, through performance and musical appraisal.
	Engage in a variety of styles including West African Drumming, the Blues, Jazz, and Hip-Hop.	Learn new piano techniques through learning famous pieces from across the centuries.	Compose original pieces to film and video game based briefs.
	Develop key rhythmic skills through traditional West African djembe drumming.	Further enhance the reading skills needed to perform traditional notation effectively.	Explore how music technology can be used to record and enhance a musical score for media.
	Learn the basics of improvisation through a study of the Blues and Jazz.	Develop understanding of musical themes and various compositional devices.	Learn about the impact of foley and fx through composition and experimentation.
	Gain experience in using music technology through an exploration of Hip-Hop.	Gain insight into new compositional techniques through serialism and minimalism.	Learn how game developers use sound and musical scores to enhance and build digital worlds.

9	The Development of Pop Music	Music of Rebellion	The Modern Music Industry
	Explore how Pop music has evolved across the decades through musical analysis and performances.	Practically apply the knowledge gained of famous Pop genres to write and record an original composition.	Learn about the job roles available in the wider music industry, from the live performance sector through to broadcasting and media.
	Gain experience of working in bands through various ensemble performances.	Learn about the history of Reggae music and its stylistic elements.	Gain experience of graphic design and video editing through the creation of marketing materials.
	Analyse the stylistic traits of 50s Rock n' Roll through to 00s Nu Metal.	Study how music has been used as an expression of freedom and change politically and culturally.	Develop key skills needed to effectively brand a band and design eye-catching merchandise.
	Develop improvisation skills further through rehearsing famous solos from the decades.	Learn about the rise of Punk and how it changed the landscape of modern Music.	Learn how to prepare for a show, through rehearsals towards a final performance.
	Learn more about the evolution of chord progressions and the impact of power chords.	Develop songwriting and arranging skills, composing a piece of Music for Reggae and Punk.	Learn about the available revenue streams in music distribution and how to copyright a song.
	Explore guitar and synth effects used to create the distinctive sounds of the various Pop genres.	Learn key performance techniques that give each style its distinctive edge.	Gain experience of public speaking through pitching your band to record labels.

10	Eduqas GCSE in Music	Eduqas GCSE in Music	Eduqas GCSE in Music
	Dynamics, Rhythm and Structure	**Melody and Instrumentation**	**Texture and Harmony**
	An introduction to the Eduqas GCSE in Music, outlining the expectations, timeline and overall structure of the course.	Apply the compositional devices studied to produce a composition for the free composition brief.	Complete a composition for the free composition brief with additional annotations, score, and composition log.
	Carry out an in depth analysis of how dynamics, rhythm, and structure are used across the areas of study.	Carry out an in depth analysis of how melody, instrumentation, and articulation are used across the areas of study.	Carry out an in depth analysis of how timbre, sonority, and harmony are used across the areas of study.
	Appraise music across all areas of study with an emphasis on dynamics, rhythm and structure.	Appraise music across all areas of study with an emphasis on melody, sonority, and articulation.	Appraise music across all areas of study with an emphasis on texture, timbre, and harmony.
	Related the studied musical elements to traditional notation.	Related the studied musical elements to traditional notation.	Related the studied musical elements to traditional notation.
	Develop a thorough understanding of key terminology surrounding these musical elements.	Develop a thorough understanding of key terminology surrounding these musical elements.	Develop a thorough understanding of key terminology surrounding these musical elements.
	Learn key compositional devices through the creation of a small composition portfolio.	Develop performance skills through a series of ensemble and solo performances.	Develop performance skills through a series of ensemble and solo performances.
	Develop performance skills through a series of ensemble and solo performances.	Begin working on grade 3 and above, solo and ensemble pieces with members of the group.	Continue working on grade 3 and above solo and ensemble pieces with members of the group.

11	Eduqas GCSE in Music	Eduqas GCSE in Music	Eduqas GCSE in Music
	Appraising the Set Works	**Preparing for Component 3**	**Completing Component 3**
	Begin composing a piece for the brief released by Eduqas, completing component 2 of the course.	Recap the musical elements through appraisal and practice exam papers.	Revise the musical elements and information surrounding the set works.
	Apply knowledge of the musical elements studied in year 10 to analyse the set works.	Apply knowledge of the musical elements studied to analyse the set works.	Practise past papers to prepare further for component 3.
	Appraise music across all areas of study, discussing all of the musical elements.	Appraise music across all areas of study, discussing all of the musical elements.	Appraise music across all areas of study with an emphasis on texture, timbre, and harmony.
	Recap key terminology surrounding the musical elements.	Recap key terminology surrounding the musical elements.	Complete the Eduqas GCSE in Music through completion of component 3.
	Complete component 1 through well rehearsed solo and ensemble performances.	Discuss how to approach the exam paper and how to best use the time available.	
	Related the studied musical elements to traditional notation.	Related the studied musical elements to traditional notation.	

12	BTEC Level 3 in Music Technology	BTEC Level 3 in Music Technology	BTEC Level 3 in Music Technology
	Mixing and Mastering Techniques	**Commercial Music Production**	**Music and Sound for Media**
	An introduction to the BTEC Level 3 in Music Technology, outlining the expectations, timeline and overall structure of the course.	Explore the musical and technical creative processes involved in creating a commercially successful piece of music.	Delve into the world of foley and fx, studying advanced techniques which are used in the wider professional recording industry.
	Learn the basics of how to edit, mix, and master audio in a digital audio workstation.	Consider the external influences which impact the commercial success of a piece of music	Evaluate how music is used within media products such as film, video games and advertising.
	Explore the sonic directions of famous Pop artists in order to realise one for an original project.	Compose a considered and professional piece of music which is aimed at a commercial market	Create sound effects with a thorough understanding of audio recording and available effects.
	Learn how to professionally mixdown a track ready for the mastering phase.	Professionally mix and master the composition, ready for release on a variety of platforms.	Compose a considered and professional piece of music which is aimed at the multimedia market.
	Study professional mastering techniques in order to produce a professionally mastered audio file.	Develop skills as a composer and producer, through a reflection of the production process.	Professionally mix and master the composition, ready for use in a multimedia environment.

13	BTEC Level 3 in Music Technology **Remixing and Reworking** Learn how to remix a piece of music using audio and MIDI based manipulation. Research the characteristics of a successful remix from across a range of EDM inspired genres. Create a portfolio of remix sketches, analysing target markets and common structures. Explore and experiment with different types of production techniques associated with remixing. Plan and prepare in order to produce a professional and commercially viable final remix.	BTEC Level 3 in Music Technology **DAW Production** Prepare and practise for the externally assessed Unit 6: DAW Production task. Revise and recap the principles of digital audio and MIDI sequencing techniques. Practice manipulating audio in order to develop high quality editing skills. Explore techniques for processing and mixing on a DAW, including consideration of RAM. Undertake multiple creative projects to practise the editing, mixing, and mastering skills needed.	BTEC Level 3 in Music Technology **The Final Project** Prepare and practise for the externally assessed Unit 6: DAW Production task. Revise and recap the principles of digital audio and MIDI sequencing techniques. Practice manipulating audio in order to develop high quality editing skills. Explore techniques for processing and mixing on a DAW, including consideration of RAM. Undertake multiple creative projects to practise the editing, mixing, and mastering skills needed. Complete the BTEC Level 3 in Music Technology through completion of Unit 6: DAW Production.